

**Course Description:**

Join LearnKey Expert Andrew Wilson, as he takes you through some of the newest features and functions of Flash CC. Adobe Flash Professional CC software is the industry standard for interactive authoring and delivery of immersive experiences that present consistently across personal computers, mobile devices, and screens of virtually any size and resolution. In this course you will learn everything that you need to know to become a "Rich Media Communicator."

Course Prerequisites

This course assumes that delegates have completed the Introductory level of PCS' Adobe Flash course, or at least have the equivalent Flash knowledge and experience.

Course Contents:**Session 1**

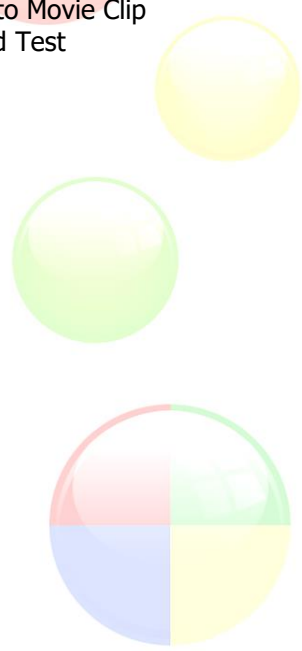
- Section A: Flash CC
 - Flash Splash Screen and Interface
 - Preset and Custom Workspaces
 - Show and Hide Panels
 - Flash Stage
 - Project Plan
 - Phases of Project Plan
 - Deliverables
 - Gather Feedback
 - Technical Factors
 - Storyboard
 - Storyboard Example
 - Design Principles
 - Copyright
 - Fair Use and Derivative Works
 - Project Folder
 - SWF, FLA, HTML
- Section B: New Document Setup
 - Preview Project
 - Create New Document Folder
 - Document Setup
 - Text Tool
 - Preview Text
 - Fixed-Width Text Box
 - Dynamic and Input Text
 - Paragraph Options
 - Graphic Filters
- Section C: Layer Creation
 - Convert Text to Symbol
 - Convert to Button
- Section D: Add Interactivity
 - Button Symbol States
 - Convert to Movie Clip
 - New Motion Tween
 - Create Masks
 - Create Motion Tween
 - Mask Layer
 - Adjust Motion Tween
 - Selection Tools and Layer Options
 - Timeline Panel
 - More Timeline Panel Options
 - Frame Rate
 - Timeline View





Session 2

- Section A: Work with Filters
 - Modify Text
 - Animate Text
 - Create a Motion Tween
 - Add Outer Glow
 - Add Inner Glow
 - Preview Animation and Adjust Filters
- Section B: Drawing and Shape Tools
 - Shapes and Selection Tools
 - Modify a Simple Shape
 - Fills and Strokes
 - Object Drawing Mode
 - Grouping Shapes
 - Duplicate
 - PolyStar
 - Additional Symbol Creation
 - Merge Drawing Mode
 - Primitive Shapes
 - Align and Break Apart
 - Paint Bucket and Ink Bottle
 - Line Tool
 - Align and Free Transform
 - Animate Mask
 - Tools Panel
- Section C: Raster-Based Graphics
 - Flash Compatible File Types
 - File Type Definitions
 - Import Graphics
- Rulers, Grids, and Guides
- Lock Background Layer
- Frame Labels
- Containers
- Set Up Movie Clips Per Page
- Vector vs. Raster Graphics
- Section D: ActionScript Code
 - ActionScript Code Introduction
 - ActionScript 3.0, Code Snippet Panel
 - Add Event Listener
 - Change Instance Properties
 - Types of Event Functions
 - Add Additional Functions
 - Common Code Snippets
- Section E: Import Assets
 - Importing Assets
 - Swap Graphic
 - Break Apart and Trace Bitmap
- Section F: Shape Tween
 - Create New Layer
 - Apply Classic Motion Guide
 - Turn On Snapping
 - Animate Assets
 - Copy and Paste Symbols
 - Animation Plan
 - Add Text Box
 - Add Text to Movie Clip
 - Adjust and Test





Session 3

- Section A: Shape Primitives
 - Animate Shape
 - Apply Ease Curve
 - Apply Shape Tween
 - Tween Errors
 - Oval Primitive Tool
 - Adjust Stack Order
 - Break Objects Apart
 - Copy and Paste Objects
 - Add Titles
 - Place Objects
 - Align and Overlap Symbol
 - Apply Gradient
 - Place Animation
- Section B: Add Motion Presets
 - Position and Rotate Keyframes
 - Symbol Editing
 - Duplicate Movie Clip
 - Add a Motion Preset
 - Modify Motion Preset
 - Add a Stop Action
 - Stop Action Error
 - Add a Custom Preset
- Section C: Add Audio Clips
 - Add Audio Track
 - Clean Up Library Panel
 - Add Audio to Timeline
- Section D: Add Accessibility
 - Event and Stream Audio
 - Add Audio to Over State
 - Add Audio to Page
 - Import Video to Library
 - Import External Video
 - Select Video Skin
 - Place Video
 - Manage File Size
 - Adobe Media Encoder
 - Import Video in Timeline
 - Accessible Content
 - Accessibility Overview
 - How to Set Accessibility Options
 - Tab Index, Accessibility for Text
 - Compression Settings
 - SWF File Settings
 - Advanced Publish Settings
 - HTML File, Other Formats
 - Other File Types
 - AIR for iOS
 - Export Images, Movies, Document Settings
 - Technical Test, Usability Test
 - Project Evaluation
 - Navigation Issue
 - Preview vs. Test

